

UI & UX DESIGN

Welcome to **UI & UX** Design FULL course for Beginners

- 1 - **Beginner**
- 2 - **Intermediate**
- 3 - **Advanced**
- 4 - **Web/App Creating**

This is FULL **UI & UX** course starting from beginner level to Advanced. With the knowledge acquired after the end of this course, you will be able to work as a **Junior UX & UI** Designer and be a master of web product creating



Beginner

- Day 1 - Introduction to UI/UX Design
- Day 2 - "Discussion" - Figma and FigJam, components & style, how to work with content, practice
- Day 3 - "Discussion"- Design thinking, UI/UX as virtual architecture, design examples
- Day 4 - "Discussion" User flows, Sitemaps, Wireframing, Prototyping, Practice
- Day 5 - "Discussion" UX Roles and Processes, Information architecture
- Day 6 - "Discussion" Website and landing page, Research methods, User interviews
- Day 7 - "Discussion" Landing page design part 1, sitemap, user flow, sketching
- Day 8 - "Discussion" Landing page design part 2, wireframing, logic, system architecture
- Day 9 - "Discussion" Landing page design part 3, feedback, UI, responsive design guides
- Day 10 - "Discussion" Improving UI of the design, interaction, how to defend your case
- Day 11 - "Discussion" How to present your work on Behance, structure, mockups
- Day 11 - Repetition
- Day 12 - Exam



Intermediate

- Day 1 - Emotional Design, Accessibility, Brainstorm, Project Practice
- Day 2 - Research, User Research, Gamification, User Needs on Project
- Day 3 - User Flow, Sketching, Lo-Fi / Hi-fi Wireframing, Practice Concept Creation
- Day 4 - Spacing and Grids, Typography, Color, Imagery and Iconography, Choosing project
- Day 5 - Figma Variables, Project Structure, Making Main Components for Project, Auto Layout,
- Day 6 - Main Page Finalize (Practice), Responsive Design, Responsive Design Elements
- Day 7- Responsive vs Mobile App design, Responsive design practice
- Day 8 - Secondary Page Content, Design Practice, Prototype basics
- Day 9 - Prototype, desktop and responsive designs, UX Emotions
- Day 10 - Project's Desktop and Responsive design Finalize, Practice
- Day 11 - Clear Prototype for Desktop and Responsive design, Figma Dev Mode
- Day 12 - Repetition
- Day 13 - Exam



Advanced

- Day 1 - **How to use AI for design better, discuss about AI and future**
- Day 2 - **Minimalism in Design, Examples, Prototype Animations**
- Day 3 - **Complex Compositions, Typography, Color Scheme, Selecting New Project**
- Day 4 - **Wireframing new project Practice, Making Variables**
- Day 5 - **Starting UI kit, Buttons, Forms**
- Day 6 - **Using AI for texts and Images**
- Day 7- **Principles of visual design, UI effects**
- Day 8 - **Photoshop and Illustrator basics, practice**
- Day 9 - **Vectors vs Images, Working with vectors and images**
- Day 10 - **Improved version of all your projects, case study**
- Day 11 - **Portfolio page design, Writing Case study**
- Day 12 - **Repetition**
- Day 13 - **Exam**



Web/App Creating

- Day 1 - Figma (Prototyping)
- Day 2 - Discussion
- Day 3 - Figma (Creating web page)
- Day 4 - Discussion
- Day 5 - Figma - (Prototyping)
- Day 6 - Figma - (Mobile Design)
- Day 7 - Figma (Discussion)
- Day 8 - Figma (App Design)
- Day 9 - Figma
- Day 10 - Mockup
- Day 11 - Creating portfolio
- Day 12 - Interview,CV



HRM Special Course

How to enter the labor market?

- **Day 1 - CV & resume difference | How to make a competent CV or Resume. Practical Task**
- **Day 2 - Cover letter & motivation letter | How to appear for an interview**



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THANK YOU